

An introduction to Python for Scientific Computation

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10th March 2017

Aims for today

- Further details of the Python language
 - a) More on Python data structures.
 - b) Use of functions and design of interfaces.
 - c) Introduction to classes and objects.
 - d) Structuring a project, importing modules and writing tests.
 - e) Examples of usage for scientific problems.

Overview

- Review of last week (~20mins)
- Using functions for reading data (~10 min)
- Hands on session + break (~30 min)
- Classes and objects for scientific computing and data analysis (~20 min)
- Hands on Session + break (~30 min)
- Solutions and Summary (~10 min)

What we covered last week

- Show how to use the command prompt to quickly learn Python
- Introduce a range of data types (Note everything is an object)

```
a = 3.141592653589          # Float
i = 3                       # Integer
s = "some string"          # String
l = [1,2,3]                 # List, note square brackets tuple if ()
d = {"red":4, "blue":5}    # Dictionary
x = np.array([1,2,3])      # Numpy array
```

- Show how to use them in other constructs including conditionals (**if** statements) iterators (**for** loops) and functions (**def** name)
- Introduce external libraries numpy and matplotlib for scientific computing

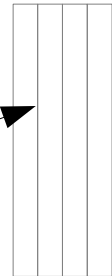
Functions

```
#Define a variable  
a = 5.0
```

Tell Python you
are defining a
function

Level of indent
determines what is
inside the function
definition. Variables
defined (scope)
exists only inside
function. Ideally 4
spaces and avoid
tabs. See PEP 8

```
#Define Function  
  
def square(input):
```



```
"calculate square"  
output = input*input  
return output
```

```
#We call the function like this  
square(a) Out: 25.0
```

Comment

Function name

Name of input
variable to the
function

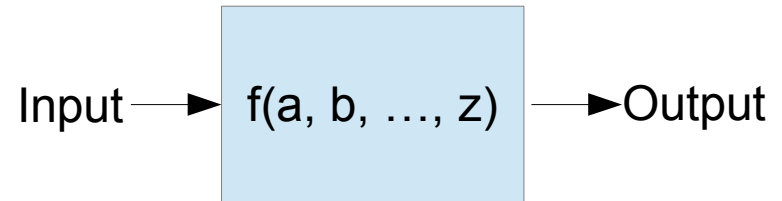
Document function here
"text" for one line or
""" multi-line verbose
and descriptive text """

Operation
on input
variable

Value to return from function

Examples of Functions

- take some inputs
- perform some operation
- return outputs



```
def divide(a, b):
    output = a/b
    return output
```

```
def do_nothing(a, b):
    a+b
```

```
def get_27():
    return 27

#Call using
get_27()
```

```
def redundant(a, b):
    return b
```

```
def line(m, x, c=3):
    y = m*x + c
    return y
```

Optional
variable.
Given a value
if not
specified

```
def quadratic(a, b, c):
    "Solve:  $y = ax^2 + bx + c$ "
    D = b**2 + 4*a*c
    sol1 = (-b + D**0.5)/(2*a)
    sol2 = (-b - D**0.5)/(2*a)
    return sol1, sol2
```

Conditionals

- Allow logical tests

#Example of an if statement

```
if a > b:
    print(a)
else:
    print(a, b)
```

```
if type(a) is int:
    a = a + b
else:
```

```
    print("Error - a is type ", type(a))
```

Indent
determine
scope
4 spaces
here

Logical test to
determine which
branch of the
code is run

```
if a < b:
    out = a
elif a == b:
    c = a * b
    out = c
else:
    out = b
```

Strings

- String manipulations

```
s = "some string"
```

```
t = s + " with more"    Out: "some string with more"
```

```
s*3    Out: "some stringsome stringsome string"
```

```
s[3]           Out: e
```

```
s[0:4]         Out: some
```

```
s.title()      Out: 'Some String'
```

```
s.capitalize() Out: "Some string"
```

```
s.find("x")    Out: -1    #Not found
```

```
s.find("o")    Out: 1
```

```
t = s.replace("some", "a")    Out: t="a string"
```

- In ipython, use tab to check what functions (methods) are available

Lists and iterators

- We can make lists of any type

```
m = ["another string", 3, 3.141592653589793, [5,6]]
```

```
print(m[0], m[3][0])      #Note indexing starts from zero
```

- Iterators – loop through the contents of a list

```
m = ["another string", 3, 3.141592653589793, [5,6]]
```

```
for item in m:
```

```
    print(type(item), " with value ", item)
```

- To add one to every element we could use

```
l = [1,2,3,4]
```

```
for i in range(len(l)):
```

```
    l[i] = l[i] + 1
```

Note: will not work:

```
for i in l:
```

```
    i = i + 1
```

List comprehension

```
l = [i+1 for i in l]
```

Dictionaries

- Dictionaries for more complex data storage

```
d = {"strings" : ["red", "blue"],
     "integers": 6,
     "floats": [5.0, 7.5]}
```

item
e.items()

key
Value
e.keys()
e.values()

- Access elements using strings

```
d["strings"] out: ["red", "blue"]
```

- Elements can also be accessed using key iterators

```
for key in d:
    print(key, d[key])
```

Numerical and Plotting Libraries

- Numpy – The basis for all other numerical packages to allow arrays instead of lists (implemented in c so more efficient)
 - `x = np.array([[1,2,3],[4,5,6],[7,8,9]])`
 - `mean, std, linspace, sin, cos, pi, etc`
- Matplotlib – similar plotting functionality to MATLAB
 - `plot, scatter, hist, bar, contourf, imagesc (imshow), etc`
- Scipy
 - Replaces lots of the MATLAB toolboxes with optimisation, curve fitting, regression, etc
- Pandas
 - Dataframes to organise, perform statistics and plot data

NOTE: Downloading and installing packages is trivial with “pip” or conda

Importing Numerical and Plotting Libraries

- Numpy – The basis for all other numerical packages to allow arrays instead of lists (implemented in c so more efficient)

```
import numpy as np  
x = np.array([[1,2,3],[4,5,6],[7,8,9]])
```

$$x = \begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{pmatrix}$$

- matplotlib – similar plotting functionality to MATLAB

```
import matplotlib.pyplot as plt  
plt.plot(x)  
plt.show()
```

← Import module
numpy and name np

Similar to:

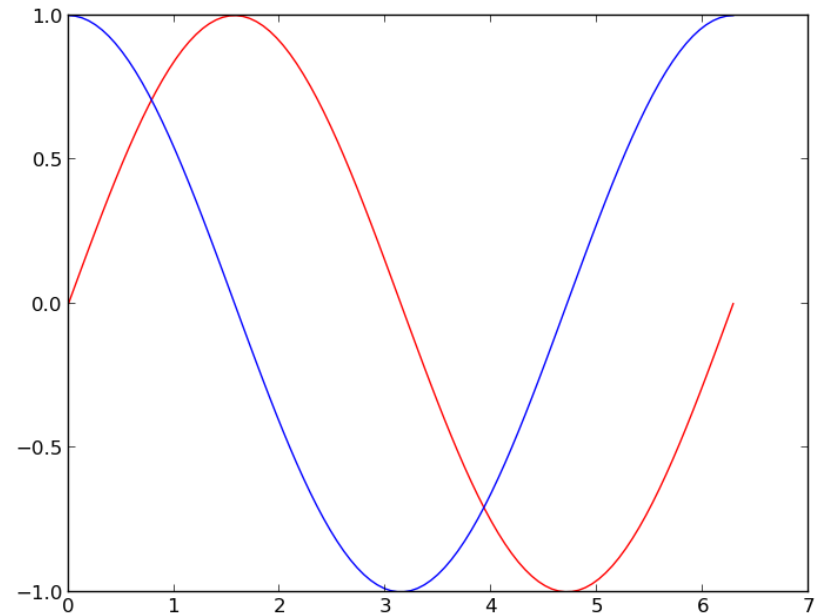
- c++ #include
- Fortran use
- R source()
- java import (I think...)
- MATLAB adding code to path

Use tab in ipython to see what code is available (or look online)

An Example plot

```
#python
import numpy as np
import matplotlib.pyplot as plt

x = np.linspace(0, 2*np.pi, 100)
y = np.sin(x)
z = np.cos(x)
plt.plot(x, y)
plt.plot(x, z)
plt.show()
```



A Plot of Two Axes

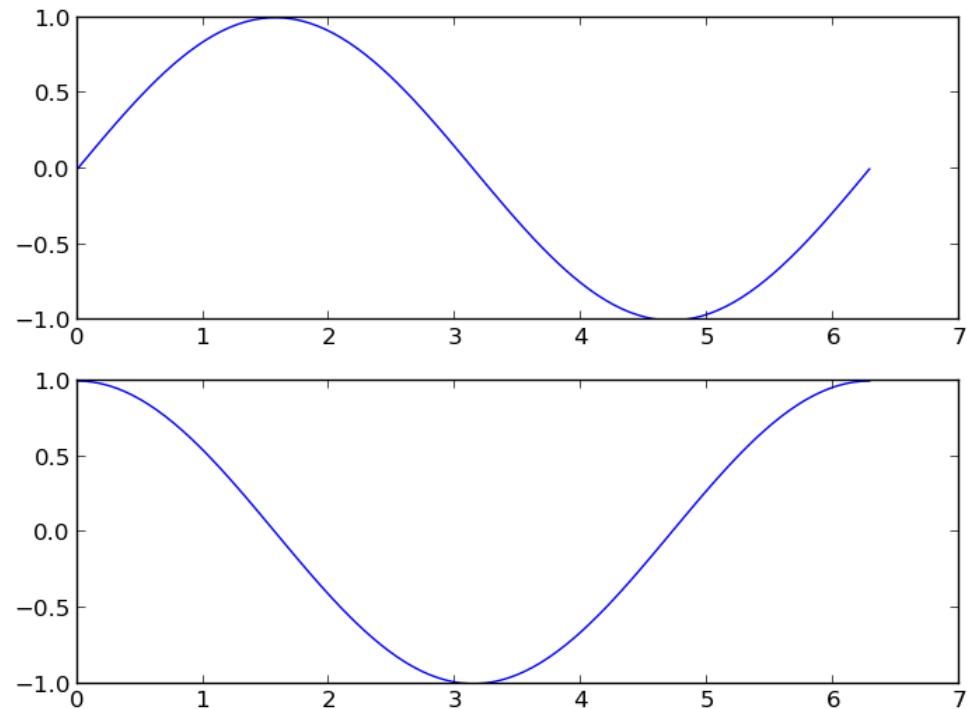
```
import numpy as np
import matplotlib.pyplot as plt

x = np.linspace(0, 2*np.pi, 100)
y = np.sin(x)
z = np.cos(x)

fig, ax = plt.subplots(2,1)
ax[0].plot(x, y)
ax[1].plot(x, z)

ax[1].set_xlabel("x axis", fontsize=24)

plt.show()
```



Two subplots, ax is a list of so called axis handles and we use the plot method of these handles.

An Plot Example Using Data from a csv File

```
import numpy as np
import matplotlib.pyplot as plt

#Read data from comma seperated variable file
data = np.genfromtxt("./file.csv", delimiter=',')

#Store columns as new variables x and y
x = data[:,0]
y = data[:,1]
plt.plot(x,y, "-or")
plt.show()
```

MATLAB syntax for plot
line (-), point (o) in red (r)

```
file.csv
x, y
1.0, 1.0
2.0, 4.0
3.0, 9.0
4.0, 16.0
5.0, 25.0
6.0, 36.0
```

Any Questions?

- We will build on these concepts in this session
 - Running from a script

```
x = np.array([[1,2,3],[4,5,6],[7,8,9]])
```

```
s = "some string"  
t = s + " with more"  
s.split(" ")
```

```
def line(m, x, c=3):  
    y = m*x + c  
    return y
```

```
import numpy as np  
import matplotlib.pyplot as plt  
#Read data from comma seperated variable file  
data = np.genfromtxt("./file.csv", delimiter=',')
```

```
if a < b:  
    out = a  
else  
    out = b
```


A Typical Postprocessing Workflow

- Get data from some source: experiments, numerical simulation, surveys/studies, an internet database, etc.
- Import it into python as a single numpy array, a list of numpy arrays, a dictionary of values, etc.
- Play around with various plots and data analysis techniques.
- Take the most promising output and save the script which generates this exactly, add labels and format to publication quality.
- We can develop an automated process from data to figure with minimal user input. This is useful because
 - Easy to make changes when required by reviewers
 - Clearer mapping from data to output (opendata movement)
 - Create functions to break the analysis down and reduce errors
 - You can use the same scripts to analyse similar data

An Example using data from a spreadsheet

```
import numpy as np
```

```
#Save data from spreadsheet into comma separate file
```

```
data = np.genfromtxt("./sample_spreadsheet.csv", delimiter=',')
```

```
data = array([[ nan,  nan,  nan],  
              [ nan, 27.,  78.],  
              [ nan, 41.,  95.],  
              [ nan, 22.,  55.],  
              [ nan, 50., 104.],  
              [ nan, 45.,  82.],  
              [ nan, 37., 140.],  
              [ nan, 84.,  50.]])
```

	A	B	C
1	Name	Age	Weight
2	Joe Bloggs	27	78
3	John Dow	41	95
4	Jane Doe	22	55
5	Gary Jones	50	104
6	Michael Hunt	45	82
7	James Brown	37	140
8	Jessica Green	84	50

An Example using data from a spreadsheet

```
import numpy as np
```

```
#Save data from spreadsheet into comma separate file
```

```
data = np.genfromtxt("./sample_spreadsheet.csv", delimiter=',',  
                    names=True)
```

```
data =  
array([(nan, 27.0, 78.0),  
      (nan, 41.0, 95.0),  
      (nan, 22.0, 55.0),  
      (nan, 50.0, 104.0),  
      (nan, 45.0, 82.0),  
      (nan, 37.0, 140.0),  
      (nan, 84.0, 50.0)],  
      dtype=[('Name', '<f8'),  
            ('Age', '<f8'),  
            ('Weight', '<f8')])
```

	A	B	C
1	Name	Age	Weight
2	Joe Bloggs	27	78
3	John Dow	41	95
4	Jane Doe	22	55
5	Gary Jones	50	104
6	Michael Hunt	45	82
7	James Brown	37	140
8	Jessica Green	84	50

We can access with `data['Age']` like a dictionary

An Example using data from a spreadsheet

```
import numpy as np
```

```
#Save data from spreadsheet into comma separate file
```

```
data = np.genfromtxt("./sample_spreadsheet.csv", delimiter=',',  
                    names=True, dtype=object)
```

```
data =  
array([('Joe Bloggs', '27',  
       '78'), ('John Dow', '41', '95'),  
       ('Jane Doe', '22', '55'), ('Gary  
Jones', '50', '104'), ('Michael  
Hunt', '45', '82'), ('James  
Brown', '37', '140'), ('Jessica  
Green', '84', '50')],  
      dtype=[('Name', '0'),  
             ('Age', '0'),  
             ('Weight', '0')])
```

	A	B	C
1	Name	Age	Weight
2	Joe Bloggs	27	78
3	John Dow	41	95
4	Jane Doe	22	55
5	Gary Jones	50	104
6	Michael Hunt	45	82
7	James Brown	37	140
8	Jessica Green	84	50

An Example using data from a spreadsheet

```
import matplotlib.pyplot as plt
import pandas
data = pandas.read_csv("./sample_spreadsheet.csv")
```

```
data =
   Name  Age  Weight
0  Joe Bloggs  27    78
1   John Dow  41    95
2   Jane Doe  22    55
3  Gary Jones  50   104
4  Michael Hunt  45    82
5  James Brown  37   140
6  Jessica Green  84    50
```

	A	B	C
1	Name	Age	Weight
2	Joe Bloggs	27	78
3	John Dow	41	95
4	Jane Doe	22	55
5	Gary Jones	50	104
6	Michael Hunt	45	82
7	James Brown	37	140
8	Jessica Green	84	50

```
#Some example operations
```

```
data.boxplot(); plt.show() #Can call inbuilt plots
```

```
data.corr() # Look at correlations
```

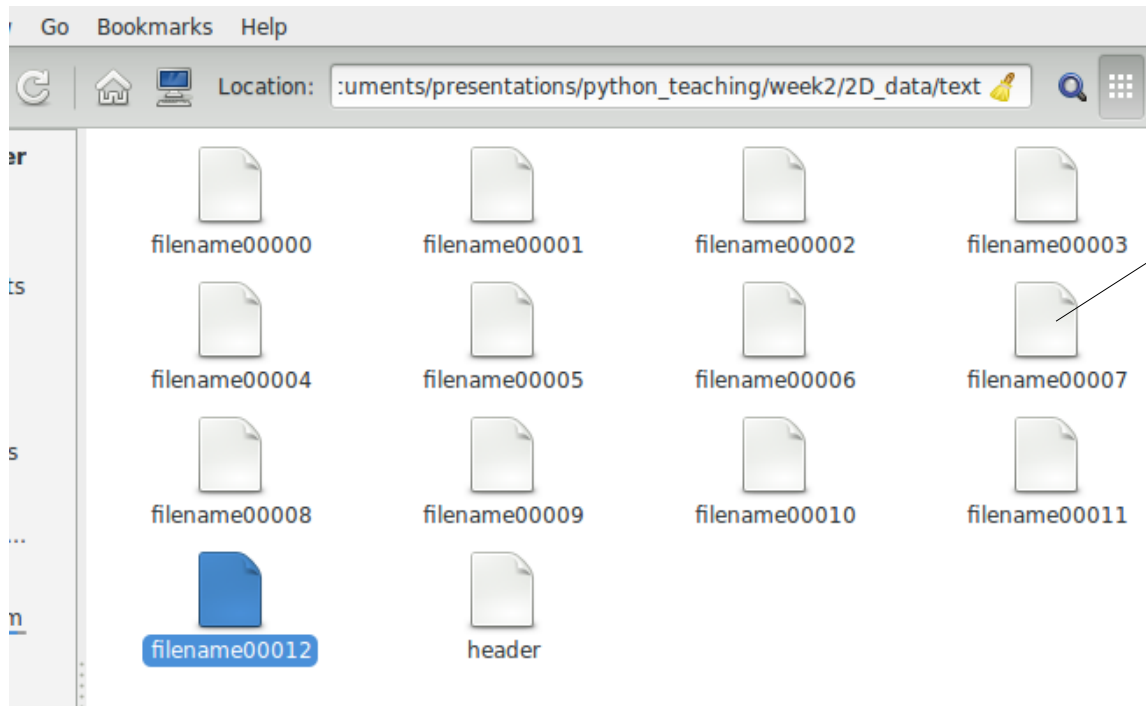
```
Age  Weight
Age  1.000000 -0.246889
Weight -0.246889 1.000000
```

More Useful Application Of Python

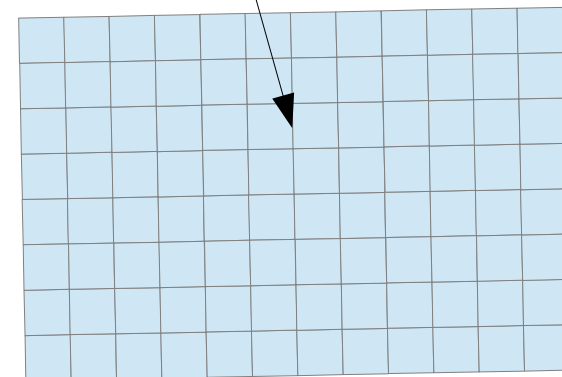
We have 2D data in multiple files with header (meta-data). We want

- 1) A function to read the header file and store parameters
- 2) A function to get the list of data files in the folder
- 3) A function to read data using parameters from header

The data in each file is 4200 floats describing a 84 by 50 2D field



1.025468
2.0198
-3.2471
....



Develop Three Functions to Postprocess

```
import matplotlib.pyplot as plt
# .. FUNCTIONS DEFINED HERE ..
# 1) read_header, 2) get_files and 3) read_file
foldername = './column/'
header = read_header(foldername+'header')
files = get_files(foldername, filename='filename')
for f in files:
    data = read_file(f)
    field = data.reshape(header['Nx'],header['Nz'])
    plt.imshow(field)
    plt.colorbar()
    plt.show()
```

Reading Header Files into Dictionaries

- Dictionaries are ideal for reading meta-data

```
header = {}
```


```
f = open('./header')
```

```
for l in f.readlines():
```

```
    key, value = l.split()
```

```
    header[key] = float(value)
```

string to
list using
spaces
between
words



header file

Nx 84

Nz 50

Lx 1560.41523408474

Lz 1069.90830902657

Nrecs 12

Data is a mix of integers and floats, we can use error handling to get type

```
try:
```

```
    header[key] = int(value)
```

```
except ValueError:
```

```
    header[key] = float(value)
```


Get All Files in Folder

- Write a loop to print 10 strings with names: "filename0", "filename1", ... "filename9" (note str(i) converts an int to a string)

```
for i in range(10):  
    print("filename0000" + str(i))
```

- More useful is the format method, with prepended zeros, so files are in displayed in order in folder (and read in order):

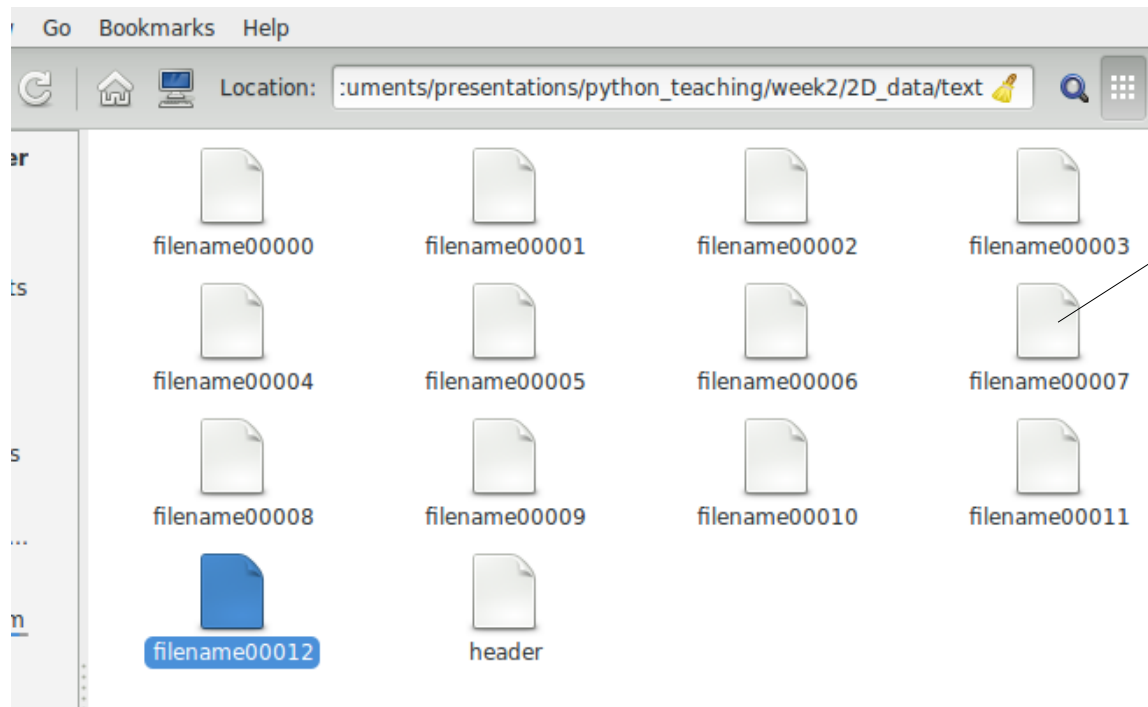
```
for i in range(13):  
    print("filename{:05}".format(i))
```

- Get contents of all folder with same name

```
import glob  
for i in glob.glob("filename*"):  
    print(i)
```

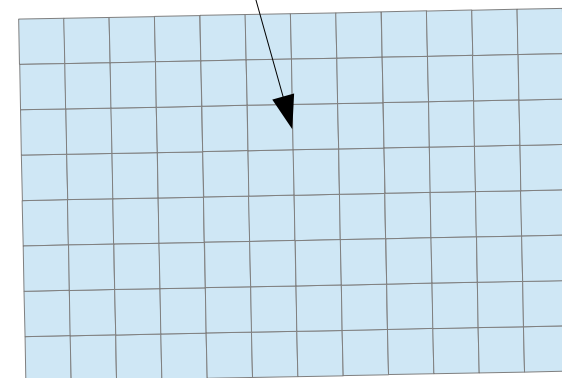
Three Sample Datatypes

- Three formats of data for hands on exercise, choose one or use your own
 - Column - with a seperate header file
 - Binary - with seperate header (May not work for you, see Endianness)
 - Text - with included header file and other fields



1.025468
2.0198
-3.2471
....

The data in each file is 4200 floats describing a 84 by 50 2D field



Reading 2D Data from a Column

- Reading data stored as a single column

```
# Numpy function to read column data
```

```
f = "./column/filename00001"
```

```
data = np.genfromtxt(f)
```

```
field = data.reshape(84, 50)
```

header file

Nx 84

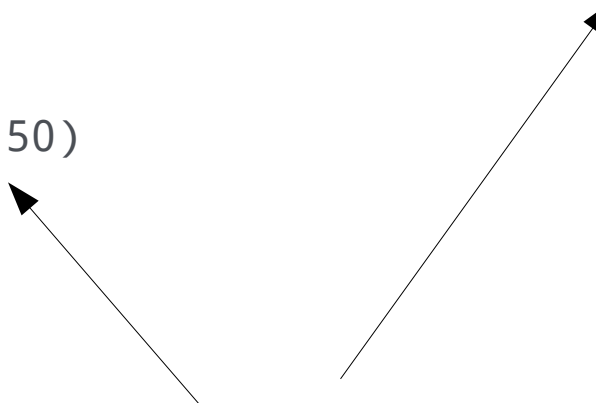
Nz 50

Lx 1560.41523408474

Lz 1069.90830902657

Nrecs 12

Reorder to 2D
based on Nx
and Nz value we
check for in the
header file



Reading 2D Data from a Binary File

- Reading Binary Format data

```
# Numpy helper function to read binary
```

```
f = "./binary/filename00001"
```

```
data = np.fromfile(open(f, 'rb'), dtype='d')
```

```
field = data.reshape(84, 50)
```

header file

Nx 84

Nz 50

Lx 1560.41523408474

Lz 1069.90830902657

Nrecs 12



Read binary flag

Reading 2D Data from a Formatted Output File

```

/*-----* C++ -*-----*|
=====|
| \ / F i e l d | OpenFOAM: The Open Source CFD Toolbox |
| \ / O p e r a t i o n | Version: 3.0.1 |
| \ / A n d | Web: www.OpenFOAM.org |
| \ / M a n i p u l a t i o n | NOTE - THIS IS A FAKE FILE FOR PYTHON TEACHING |
\*-----*/

```

FoamFile

```

{
    Nx      84;
    Nz      50;
    Lx      1560.41523408474;
    Lz      1069.90830902657;
    Nrecs   12
}
// *****

```

Header information in file

dimensions [0 3 -1 0 0 0];

internalField nonuniform List<scalar>

```

4200
(
-0.0310257085323
-0.0625208281593
-0.0440674291947

```

84 times 50 = 4200 records
between brackets

Develop Three Functions to Postprocess

```
import matplotlib.pyplot as plt
# .. FUNCTIONS DEFINED HERE ..
# 1) read_header, 2) get_files and 3) read_file
foldername = './column/'
header = read_header(foldername+'header')
files = get_files(foldername, filename='filename')
for f in files:
    data = read_file(f)
    field = data.reshape(header['Nx'],header['Nz'])
    plt.imshow(field)
    plt.colorbar()
    plt.show()
```

Hands on session 1 – Tutors

- Isaac and Edu



- Ask the person next to you – there is a wide range of programming experience in this room and things are only obvious if you've done them before!

Hands-On Session

- 1) Open the sample spreadsheet in the examples folder and plot age against weight. Save as a csv file. Import into numpy using `genfromtxt` and plot age against weight.
- 2) Choose an input type from 2D_data folder (column easy, binary intermediate and text is complex). Write a function `read_file` with inputs `foldername` and `filename` which returns all data. Check data using `plt.imshow(data.reshape(84,50))`
- 3) Write a function `get_header` which has input of the header file name and reads the header file into a dictionary (Note header is part of filename for the example with text files, you will need to change this).
- 4) Write a function `get_files` to get a list of all 13 files containing filenames.000* in a given directory (Using header information value `Nrecs` or files in directory itself)
- 5) Write a script which calls `header=get_header` and `file=get_files()`, loops through all 13 files calling `data=read_file(filename)`, reshapes using `header['Nx']` and `header['Nz']` and plots 2D data.

Solution

```
import matplotlib.pyplot as plt
# .. FUNCTIONS DEFINED HERE ..
# 1) read_header, 2) get_files and 3) read_file
foldername = './column/'
header = read_header(foldername+'header')
files = get_files(foldername, filename='filename')
for f in files:
    data = read_file(f)
    field = data.reshape(header['Nx'],header['Nz'])
    plt.imshow(field)
    plt.colorbar()
    plt.show()
```

The Function Interface

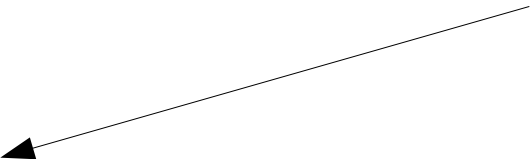
- The inputs to a function and returned output are like a contract with the user, **'give me this and I will give you that'**
 - All three exercises returned the same data from different files
 - This means the same top level code could be used for any of the three data formats
 - This hides the form of the underlying data from the user, you only need to call `read(filename)` to get the data
- When releasing software, version number systems are based around this
 - From v1.0 to v1.1 the interface stays the same
 - If major number changes, e.g. v1.1 to v2.0, the interface has changed and is no longer backward compatible

Unit Testing in Python

```
import unittest
```

```
def square(a):  
    return a**2
```

Required format for
unittest (we'll explain
classes next)




```
class test_square(unittest.TestCase):
```

```
    def test_float(self):  
        assert square(2.) == 4.
```

```
    def test_int(self):  
        assert square(2) == 4
```

Assert raises an error if
the logical statement is
not true



```
unittest.main()
```

Test Driven Development

```
import unittest  
  
def some_fn(a):  
    pass
```

```
class test_drive(unittest.TestCase):  
    def test_float(self):  
        assert some_fn(2.) == 8.  
    def test_int(self):  
        assert some_fn(2) == 4  
  
unittest.main()
```



We start with some requirements

Test Driven Development

```
import unittest
```

```
def some_fn(a):
```

```
    pass
```

← and a function which
fails to satisfy them

```
class test_drive(unittest.TestCase):
```

```
    def test_float(self):
```

```
        assert some_fn(2.) == 8.
```

```
    def test_int(self):
```

```
        assert some_fn(2) == 4
```

```
unittest.main()
```

} We start with some
requirements

Test Driven Development

```
import unittest

def some_fn(a):

    if isinstance(a, float):
        return a**3

    elif isinstance(a, int):
        return a**2


class test_drive(unittest.TestCase):

    def test_float(self):
        assert some_fn(2.) == 8.


    def test_int(self):
        assert some_fn(2) == 4

unittest.main()
```

Not we can develop
the function until it
does satisfy the
tests.



We start with some
requirements



Classes in Python

- So what is a class?

```
class MyClass():  
    a = 4.5  
    i = 2
```



A way to organise
and group data, e.g.

```
class Person():  
    age = 24  
    name = "John Doe"
```

Classes in Python

- So what is a class?

```
class MyClass():  
    a = 4.5  
    i = 2
```

#Use as a static container of data

```
print(MyClass.a, MyClass.i) #Out: 4.5, 2
```

#Or instantiate (create an instance) of MyClass - an object

```
c = MyClass()
```

```
print(c.a, c.i) #Out: 4.5, 2
```

#We can access, no private in python but convention is to prepend with `_` for internal variables/methods and `__` to indicate private)

```
c.a = 5.5
```

A way to organise
and group data, e.g.

```
class Person():  
    age = 24  
    name = "John Doe"
```



Classes in Python

- A class can also include functions

```
class MyClass():  
    a = 4.5  
    i = 2  
    def square(self, b):  
        return b**2
```

```
c = MyClass()
```

```
c.square(4)          #Out: 16
```

```
c.square(c.a)       #Out: 20.25
```

The first argument must always be self in a function defined inside a class

Recall from the string manipulations, we said that `s.capitalize()` works like `capitalize(s)`

- It would be more useful if the functions automatically act on the data in the class

Classes in Python

- A class can also include functions

```
class MyClass():
    a = 4.5
    i = 2
    def square(self):
        return self.a**2

c = MyClass()
c.square()           #Out: 20.25
c.a = 5.
c.square()           #Out: 25.0
```

Square is now acting on the the variable "a" which is part of MyClass (note, self is how MyClass refers to itself inside)

```
class Person():
    age = 24
    name = "John Doe"
    def next_bday(self):
        return self.age += 1
```

Classes in Python

- A class can also include functions

```
class MyClass():
```

```
    def set_val(self, a):  
        self.a = a
```



We write a function to set a value.

```
    def square(self):  
        return self.a**2
```



The square function returns its square using `c.square()`

```
c = MyClass()
```

```
c.square() #AttributeError: MyClass  
          #instance has no attribute 'a'
```

```
c.set_val(5.)
```

```
c.square() #Out: 25.0
```

But, it is possible to create an instance of `MyClass` and `square` with no value of `a`. We would ideally prevent using `MyClass` without defining `a`!

Classes in Python

- A class can also include functions

```
class MyClass():  
    def __init__(self, a):  
        self.a = a  
    def square(self):  
        return self.a**2
```

Python provides the following syntax for a constructor, a function which **MUST** be called when creating an instance of a class
Called automatically when we instantiate

```
c = MyClass(4.5)
```

```
c.square()          #Out: 20.25
```

- So, using this idea, we could design a number class which can perform a range of useful operations for numbers

Classes in Python

- A number class which includes methods to get square and cube

```
class Number():  
    def __init__(self, a):  
        self.a = a  
    def square(self):  
        return self.a**2  
    def cube(self):  
        return self.a**3  
  
n = Number(4.5)  
n.square()          #Out: 20.25  
n.cube()            #Out: 91.125
```

Classes for Postprocessing

- We can use classes with the data reading functions

```
class postproc():  
    def __init__(self, foldername, headername, filename):  
        self.foldername = foldername  
        self.headername = headername  
        self.filename = filename  
  
    def get_header(self):  
        f = open(self.foldername+self.headername)  
        ...  
  
    def get_files(self):  
        ...
```

Classes for Postprocessing

- We can use classes with the data reading functions

```
class postproc():  
    def __init__(self, foldername, headername, filename):  
        self.foldername = foldername  
        self.headername = headername  
        self.filename = filename  
        self.header = self.read_header()  
        self.files = self.get_files()  
    def get_header(self):  
        f = open(self.foldername+self.headername)  
        ...  
    def get_files(self):
```

Classes for Postprocessing

- We can then use this as follows to get and plot data

```
pp = postproc('./binary/', 'header', 'filename')
for f in pp.files:
    data = read_file(f)
    field = data.reshape(pp.header['Nx'],pp.header['Nz'])
    plt.imshow(field)
    plt.colorbar()
    plt.show()
```


Hands-On Session 2

- 1) Use test driven development (i.e. write the tests first) to design a function which gives the cube of a number.
- 2) Refactor the three functions from the first hands-on: `get_files`, `read_header` and `read_data` into a single class `postproc` (use examples if you didn't finish this). Don't forget to add the `self` argument to each function's input.
- 3) Write a constructor for the `postproc` class to take `foldername`, `header` and `filename`. Saves these values in the class (e.g. `self.foldername = foldername`). Remove input arguments from `get_files` and `get_header` function and use `self` values in functions.
- 4) In the constructor, include `self.header=get_headers()` and `self.files=get_files()`. Write another function to get the maximum number of records from `header['Nrec']` and check against number of records from `len(files)`.
- 5) Instantiate `postproc` class in a script, read header, get data files, read them and plot
- 6) Add a new function to the class which takes in a record number (between 0 and 12) and returns the field data formatted as a 2D numpy array ready to plot
- 7) Move class to a new file `postproclib.py` and use `import postproclib as ppl`
- 8) Try steps 3) to 8) for a different input data format by creating a new class.
- 9) Make `postproc` a base class and using Python inheritance syntax, e.g. `class postproc_binary(postproc):`, create a range of different data readers

Summary

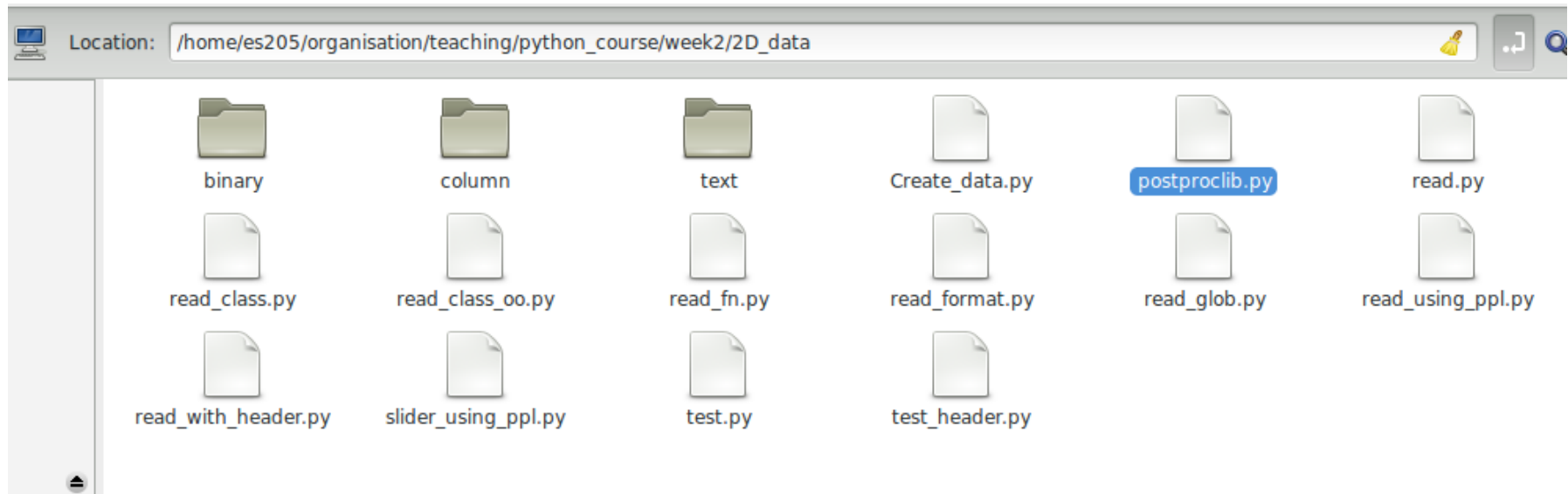
- In this hands on, we have gone beyond scripts and functions
 - a) Classes group data processing information together with the methods to collect that data

Making a Module - Postproc Library

- Simply copy code to a new file, for example postproclib.py. Any script in the same folder can then import this,

```
import postproclib as ppl
```

```
pp = ppl.postproc('./binary/', 'header', 'filename')
```



Using a Module - Postproc Library

```
import matplotlib.pyplot as plt
import postproclib as ppl

pp = ppl.postproc(foldername='./binary/',
                  headername='header',
                  filename='filename')

for i in range(pp.get_Nrecs()):
    field = pp.read_field(i)
    plt.imshow(field)
    plt.colorbar()
    plt.show()
```

Summary

- In this hands on, we have gone beyond scripts and functions
 - a) Classes group data processing information together with the methods to collect that data
 - b) Similar code is collected into a module which can be imported in any script and easily plotted

Using Postproc Library with a Slider

```
import matplotlib.pyplot as plt
from matplotlib.widgets import import
Slider
import postprocmod as ppl
#function which loads new
#record based on input
def update(i):
    print("record = ", int(i))
    field = pp.read_field(int(i))
    cm.set_array(field.ravel())
    plt.draw()
#Get postproc object and plot
initrec = 0
pp = ppl.postproc('./binary/',
                  'header', 'filename')
field = pp.read_field(initrec)
cm = plt.pcolormesh(field)
plt.axis("tight")

#Adjust figure to make room
for slider and add an axis
plt.subplots_adjust(bottom=0.2)
axslide = plt.axes(
    [0.15, 0.1, 0.75, 0.03])

#Bind update function
#to change in slider
s = Slider(axslide, 'Record',
           0, pp.get_Nrecs()-0.1,
           valinit=initrec)
s.on_changed(update)
plt.show()
```

A Hierarchy of Classes for Postprocessing

```
class postproc():
```

```
    ...
```

```
    def read_file(self, filename):  
        raise NotImplemented
```

```
    ...
```

```
class postproc_binary(postproc):
```

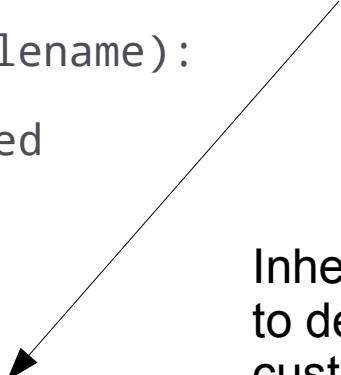
```
    def read_file(self, filename):  
        return np.fromfile(open(filename, 'rb'), dtype='d')
```

```
class postproc_column(postproc):
```

```
    def read_file(self, filename):  
        return np.genfromtxt(filename)
```

The base class defines the constructor, `get_files`, etc but does not specify how to `read_files` as this is unique to each data type

Inherit and only need to define `read_file` to customise for each data type



A Hierarchy of Classes for Postprocessing

```
class postproc_text(postproc):
    def read_header(self):
        f = open(self.foldername + self.headername)
        filestr = f.read()
        indx = filestr.find("FoamFile")
        header = {}
        for l in filestr[indx:].split("\n")[2:]:
            if l is "}":
                break
            key, value = l.strip(";").split()
            #As before...
    def read_file(self, filename):
        f = open(filename)
        filestr = f.read()
        indx = filestr.find("internalField")
        return np.array(filestr[indx:].split("\n")[3:-3], dtype="d")
```


Text is a little more complex....

A Hierarchy of Classes for Postprocessing

- We can now plot any format of data

```
import postproclib as ppl
ds= "binary"
if ds is "text":
    pp = ppl.postproc_text(ds+'/', 'filename00000', 'filename')
elif ds is "column":
    pp = ppl.postproc_column(ds+'/', 'header', 'filename')
elif ds is "binary":
    pp = ppl.postproc_binary(ds+'/', 'header', 'filename')
print("Datasource is " + ds)
for i in range(pp.get_Nrecs()):
    f = pp.read_field(i)
    plt.imshow(f)
    plt.colorbar()
    plt.show()
```

Interface is the same
for all objects so the
plot code does not
need to be changed



Summary

- In this hands on, we have gone beyond scripts and functions
 - a) Classes group data processing information together with the methods to collect that data
 - b) Similar code is collected into a module which can be imported in any script and easily plotted
 - c) Object inheritance allows us to reuse most of the code and with only small changes, read all three data formats with the same interface (and more).

Summary

- Further details of the Python language
 - a) More on Python data structures.
 - b) Use of functions and design of interfaces.
 - c) Introduction to classes and objects.
 - d) Structuring a project, importing modules and writing tests.
 - e) Examples of usage for scientific problems.